

Searching

# AP Computer Science

# Linear Search

---

# Card Example

- We will demonstrate how a linear search works using cards

# Linear Search in Java

- With an array of primitives

```
public int linearSearch(int[] arr, int key)
{
    for(int i = 0; i < arr.length; i++) {
        if(key == arr[i])
        {
            return i; // Found target, return index
        }
    }
    return -1; // Failed to find target
}
```

# Linear Search in Java

- With an array of objects

```
public int linearSearch(String[] arr, String key)
{
    for(int i = 0; i < arr.length; i++) {
        if(key.equals(arr[i]))
        {
            return i; //Found target,return index
        }
    }
    return -1;      //Failed to find target
}
```

# Linear Search in Java

- With an ArrayList of objects

```
public int search(ArrayList<Dot> arr, Dot key)
{
    for(int i = 0; i < arr.size(); i++) {
        if(key.equals(arr.get(i)))
        {
            return i; //Found target,return index
        }
    }
    return -1; //Failed to find target
}
```

# Accessing Elements

## Arrays vs ArrayLists

- One problem many of you are having is the difference between accessing an element of an Array vs ArrayList
- With an array make sure you use [ ] to access an element

```
int[] arr = {1, 2};  
System.out.println(arr[0]);  
System.out.println(arr[1]);
```

- With an ArrayList make sure you use get ( ) to access an element

```
ArrayList<Integer> nums = new ArrayList<Integer>();  
nums.add(1);  
nums.add(2);  
System.out.println(nums.get(0));  
System.out.println(nums.get(1));
```

# Linear Search 2D Array

```
public int countNums(int[][] arr, int key)
{
    int count = 0;
    for(int r = 0; r < arr.length; r++) {
        for(int c = 0; c < arr[r].length; c++) {
            if(key == arr[r][c])
            {
                count++;
            }
        }
    }
    return count;
}
```



# Linear Search Limitations

- Are you happy with linear search for your small set of cards?
- Would you still want to use linear search for a set of data containing 1000, 10000, 100000, or 1000000 items?
- How would you approach finding an item in a set this big?

# Quick aside

- How many guesses would it take you to figure out a number someone picks between 1 and 100? What about 1 and 1000?
  - The only feedback they would provide is if your guess is correct, high, or low

# Binary Search

---

# Card Example

- We will demonstrate how a binary search works using cards now
- Pay attention because we are going to ask you to write the algorithm for a binary search when we are done

# Binary Search Pseudocode

```
binary search (array, target)  
  low   = 0           // first index  
  high  = array.length - 1 // last index  
  while low <= high  
    // calculate the midpoint index  
    middle = low + (high - low) / 2  
    if array[middle] == target  
      return middle  
    else if array[middle] < target  
      low = middle + 1  
    else  
      high = middle - 1  
  return -1
```

# Write Binary Search Algorithm

- Take the card sorting example shown and the pseudocode provided
  - Write a binary search on paper
- Exchange your search algorithm with the group to your left
- Use the algorithm given to search a set of cards
- Does it work?
  - If not, what needs to be changed?

```
public int binarySearch(int[] arr, int key) {  
    int low = 0;  
    int high = arr.length - 1;  
    // your code here  
}
```

# Binary Search Pseudocode

```
binary search (array, target)  
  low  = 0           // first index  
  high = array.length - 1 // last index  
  while low <= high  
    // calculate the midpoint index  
    middle = low + (high - low) / 2  
    if array[middle] == target  
      return middle  
    else if array[middle] < target  
      low = middle + 1  
    else  
      high = middle - 1  
  return -1
```

# Binary Search in Java

```
// precondition: array arr[] is sorted
public int rank(int[] arr, int key) {
    int low = 0;
    int high = arr.length - 1;
    while (low <= high) {
        int mid = low + (high - low) / 2;
        if (key == arr[mid])
            return mid;
        else if (key < arr[mid])
            high = mid - 1;
        else // key > arr[mid]
            low = mid + 1;
    }
    return -1;
}
```

With primitives



# Binary Search in Java

```
// precondition: array arr[] is sorted
public int rank(String[] arr, String key) {
    int low = 0;
    int high = arr.length - 1;
    while(low <= high) {
        int mid = low + (high - low) / 2;
        if(key.compareTo(arr[mid]) == 0)
            return mid;
        else if(key.compareTo(arr[mid]) < 0)
            high = mid - 1;
        else // key.compareTo(arr[mid]) > 0
            low = mid + 1;
    }
    return -1;
}
```

With objects

# Search Algorithm Efficiency

Name	Best Case	Avg. Case	Worst Case
Linear Search	1	<code>array.length</code> <code>list.size()</code>	<code>array.length</code> <code>list.size()</code>
Binary Search	1	$\log_2(\text{array.length})$ $\log_2(\text{list.size()})$	$\log_2(\text{array.length})$ $\log_2(\text{list.size()})$

# Binary Search Requirements

- As you saw with the example of an unsorted set of cards a binary search requires the set to be sorted
- This is another reason why implementing `Comparable` and writing a `compareTo(obj)` method in your classes is so important

# Arrays Methods

## Commonly Used Arrays Methods

<b>sort(a)</b>	Sorts the specified array a into ascending order.
<b>binarySearch(a, key)</b>	Searches the specified array a for the specified value key using the binary search algorithm.
<b>equals(a, a2)</b>	Returns true if the two specified arrays are equal to one another.
<b>toString(a)</b>	Returns a string representation of the contents of the specified array.

```
import java.util.Arrays;
```

# Sorting an Array

- There are two things to notice here:
  - Arrays.sort()
  - Arrays.toString()
- What is the output?

```
int[] arr = {8, 5, 3, 9, 4};  
System.out.println(Arrays.toString(arr));  
Arrays.sort(arr);  
System.out.println(Arrays.toString(arr));
```

Output
[8, 5, 3, 9, 4]
[3, 4, 5, 8, 9]

# Binary Search with Arrays

- What is the output?

```
int[] arr = {8, 5, 3, 9, 4};  
Arrays.sort(arr);  
System.out.println(Arrays.binarySearch(arr, 8));  
System.out.println(Arrays.binarySearch(arr, 7));  
System.out.println(Arrays.binarySearch(arr, 3));  
System.out.println(Arrays.binarySearch(arr, 22));
```

- `binarySearch()` will return one of two things:
  - The index of the item if it is in the Array
  - If the item is not in the Array it returns `-1 - (index where it would be)`

Output
3
-4
0
-6

# Arrays equals()

- What is the output?

```
int[] arr1 = {8, 5, 3, 9, 4};  
int[] arr2 = {3, 4, 5, 8, 9};  
int[] arr3 = arr1;  
System.out.println(Arrays.equals(arr1, arr2));  
Arrays.sort(arr1);  
System.out.println(Arrays.equals(arr1, arr2));  
System.out.println(Arrays.equals(arr1, arr3));
```

- Two arrays are equal if they contain the same elements in the **same order**

Output
false
true
true

# List Methods

## Commonly Used List Methods

<b>indexOf(o)</b>	Returns the index of the first occurrence of the specified element in this list, or -1 if this list does not contain the element.
<b>contains(o)</b>	Returns true if the list o contains the specified element.
<b>equals(o)</b>	Compares the specified object with this list for equality.
<b>toArray()</b>	Returns an <b>array of objects</b> containing all of the elements in this list in proper sequence (from first to last element).

```
import java.util.List;
```



# List indexOf() and contains()

- What is the output?

```
List<Integer> one = new ArrayList<Integer>();  
one.add(8);  
one.add(4);  
one.add(2);  
System.out.println(one.indexOf(8));  
System.out.println(one.indexOf(7));  
System.out.println(one.contains(4));  
System.out.println(one.contains(7));
```

**Output**

**0**

**-1**

**true**

**false**

# List equals()

- What is the output?

```
List<Integer> one = new ArrayList<Integer>();  
List<Integer> two = new ArrayList<Integer>();  
one.add(8);  
one.add(4);  
one.add(2);  
two.add(4);  
two.add(2);  
two.add(8);  
Collections.sort(one);  
System.out.println(one.equals(two));  
Collections.sort(two);  
System.out.println(one.equals(two));
```

**Output**

**false**  
**true**

# Collections Methods

## Commonly Used Collections Methods

**sort(list)**

Sorts the specified list into ascending order, according to the natural ordering of its elements.

**binarySearch(list,key)**

Searches the specified list for the specified object using the binary search algorithm.

```
import java.util.Collections;
```

# Sorting Collections

- What is the output?

```
List<Integer> one = new ArrayList<Integer>();
List<Integer> two = new ArrayList<Integer>();
one.add(8);
one.add(4);
one.add(2);
two.add(4);
two.add(2);
two.add(8);
System.out.println(Arrays.toString(one.toArray()));
Collections.sort(one);
System.out.println(Arrays.toString(one.toArray()));
Collections.sort(two);
System.out.println(Arrays.toString(two.toArray()));
```

Output

[8, 4, 2]

[2, 4, 8]

[2, 4, 8]

# Binary Search with Collections

- `binarySearch()` works the same as with Arrays
- Make sure you have the `import Collections`
- Does the `ArrayList` need to be sorted?
- What is the output?

```
List<Integer> one = new ArrayList<Integer>()  
one.add(8);  
one.add(4);  
one.add(2);  
Collections.sort(one);  
System.out.println(Collections.binarySearch(one, 8));  
System.out.println(Collections.binarySearch(one, 5));  
System.out.println(Collections.binarySearch(one, 2));  
System.out.println(Collections.binarySearch(one, 7));
```

Output

2

-3

0

-3