

Input

AP Computer Science

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Input

Using Scanner

- There are three parts to using `Scanner` for input
 1. Include the appropriate import statement to be able to use a `Scanner` object
 2. Create a specific `Scanner` object with a name you choose
 3. Use the object you create to read in data

Importing Scanner

- People have written all kinds of useful Java code
- By **importing** this code, we can use it to help solve our problems
- To import code, you type `import` and then the name of the package or class
- To import `Scanner`, type the following at the top of your program (before the `class`!)

```
import java.util.Scanner;
```

Creating a Scanner object

- Once you have imported the `Scanner` class, you have to create a `Scanner` object
- To do so, declare a reference of type `Scanner`, and use the `new` keyword to create a new `Scanner` with `System.in` as a parameter like so:

```
Scanner scan = new Scanner(System.in);
```

- You can use any name you want, here it is `scan`
- Does not make any sense? For now, that is okay.

Using a Scanner object

- Now you have a **Scanner** object you can use to read in data
- It has a method to read in the next piece of data user types
- You have to know if the data is an **int**, a **double**, or a **String**

nextInt()

- To use Scanner to bring in an `int` value you need to use the `nextInt()` method
- The variable you assign to should be an `int`

```
int years;  
years = scan.nextInt();
```

nextDouble()

- To use Scanner to bring in a **double** value you need to use the **nextDouble()** method
- The variable you assign to should be a **double**

```
double distance;  
distance = scan.nextDouble( );
```

next()

- To use Scanner to bring in a **string** value you need to use the **next ()** method
- The variable you assign to should be a **string**

```
String name;  
name = scan.next ( ) ;
```

nextLine()

- To use Scanner to bring in a multi-word `String` value you need to use the `nextLine()` method
- The variable you assign to should be a `String`

```
String sentence;  
sentence = scan.nextLine();
```

nextLine() Problems

- `nextLine()` works great until you use another Scanner method preceding `nextLine()`

```
int age;
System.out.println("Enter your age: ");
age = scan.nextInt();
String name;
System.out.print("What is your name?");
name = scan.nextLine();
System.out.println("Your age is " + age
+ " Your name is: " + name);
```

- In this instance, the name will never be inputted into your program

nextLine() Solution

- Here is the solution:

```
int age;
System.out.println("Enter your age: ");
age = scan.nextInt();
String name;
scan.nextLine(); //dummy nextLine()
System.out.print("What is your name?");
name = scan.nextLine();
System.out.println("Your age is " + age
+ " Your name is: " + name);
```

- Now the program will work properly. Remember the `nextLine()` issue!

Putting it all together

```
import java.util.Scanner;

public class Age
{
    public static void main(String args[])
    {
        Scanner scan = new Scanner(System.in);
        System.out.println("What is your age?");
        int years;
        years = scan.nextInt();
        years = years * 2;
        System.out.print("Your age doubled is ");
        System.out.println(years);
    }
}
```